**Super Pong User Manual**

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**Objective**

In Super Pong, you must defend the ball from your side and strive to get the ball on the opposing side by moving up or down.

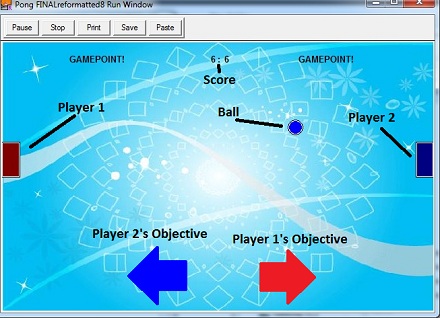
Unlike normal Pong however, Super Pong has special skills for the player, different skills for the computers, as well as power ups to acquire.

You can play against computers or play two player mode with a friend.

Computers have different skills than players, so don’t be surprised if a sword fires at you, or the entire screen goes black!

The ball goes faster and faster as the game goes on.

The first player to 7 points wins.



For Player 1, press W to go up, and S to go down.

For Player 2, (If there is one), press Up to go up, and Down to go down.

**Ping (Player One)’s Skills**

= Ping (Player 1)

Bullet

Press 1 to use a bullet. When a bullet is shot, it can stun the opposing enemy if it hits directly. It can also pick up important power ups that will help you in the later stages of the game.

Shield Blast

Press 2 to use the Energy Blast. This skill launches a wave that speeds up and repels the ball in the opposite direction. It also gives your bullet a small attack speed bonus for a few seconds. The rings around the bullet signify whether the attack speed bonus is eminent. You may only use this skill once per point, meaning once the player uses the Energy Blast, it can’t be used again until a player gets a point. If used strategically, it can be used both defensively and offensively.

Ultimate: Beam of Destruction

Press 3 to use the Beam of Destruction. When channeled, this skill will stop time for a few seconds and then fire a beam towards the enemy, destroying everything in its path. If the beam hits the ball, the ball will fly towards the enemy. Also, if the beam hits the opponent’s paddle, the opponent will be stunned. Ultimates are essentially a free win, but can only be used once so it must be used wisely.

**Pong (Player Two)’s Skills**

= Pong (Player 2)

Bullet

Press “,” to use a bullet. When a bullet is shot, it can stun the opposing enemy if it hits directly. It can also pick up important power ups that will help you in the later stages of the game.

Shield Blast

Press ” .” to use the Energy Blast. This skill launches a wave that speeds up and repels the ball in the opposite direction. It also gives your bullet a small attack speed bonus for a few seconds. The rings around the bullet signify whether the attack speed bonus is eminent. You may only use this skill once per point, meaning once the player uses the Energy Blast, it can’t be used again until a player gets a point. If used strategically, it can be used both defensively and offensively.

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**Turtle (Easy Computer)’s Skills**

= Turtle (Easy Computer)

Bullet

This computer shoots a bullet that can stun the player and receive items. Turtle shoots slower than most people though.

Slow!

This skill does as the name suggests. It slows down time, making the player move much slower.

Ultimate: Explosion

Turtle casts its ultimate spell and explodes! On impact, the ball will go flying across the screen at an insane speed. Fortunately, it either goes up, or down. This is the only ultimate skill that can easily be reflected.

**Doppelganger (Normal Computer)’s Skills**

= Doppelganger (Normal Computer)

Bullet

This computer shoots a bullet that can stun the player and receive items.

Shield Blast

This skill launches a wave that speeds up and repels the ball in the opposite direction. Doppelganger uses it right before the player gets a point so it acts as an extra life for it.

Ultimate: Beam of Destruction

When channeled, this skill will stop time for a few seconds and then fire a beam towards the player, destroying everything in its path. If the beam hits the ball, the ball will fly towards the player. Also, if the beam hits the player’s paddle, the player will be stunned.

**Inferno (Insane Computer)’s Skills**

= Inferno (Hard Computer)

Bullet

This computer shoots a bullet that can stun the player and receive items.

Sword Throw

This skill fires multiple swords with burning blue flames at the player. Once it reaches a certain point in the game, Inferno also throws a spinning sword which follows the player for a few seconds, and can stun for a very long time if it hits the player.

Ultimate: The Sword of Fire

Inferno will summon its powerful sword and slash across the screen. During this, time will be frozen – that’s how fast it slices across the screen. When the ultimate is over, the player’s paddle will be knocked out, giving Inferno a free win.

**The Ultimate Weapon (God Mode Computer)’s Skills**

= The Ultimate Weapon (God Mode Computer)

Bullet

This computer shoots a bullet that can stun the player and receive items.

Rapid Fire

Every 7th bullet The Ultimate Weapon shoots, it would shoot 4 more in quick succession.

Black Circle

The Ultimate Weapon fires a black circle that charges up when in the center of the screen, and charges towards the ball at maximum strength. This skill hits the ball with great force towards the player.  
  
Complete Darkness

The player is surrounded in complete darkness. It is extremely hard to see yourself while in the darkness. There is however, a red dot of light that the player can use.

Ultimate: The Ultimate Weapon

The Ultimate Weapon will fire an insanely massive beam of destruction that burns hotter than the sun. It will obliterate everything in its path, including the player and the entire Super Pong world. But that’s not all. The Ultimate Weapon then surrounds the player in utter darkness and fear. While in darkness, The Ultimate Weapon then drops 9001 nuclear bombs, destroying the player and shatters all of the player’s hopes, dreams, future, and chance to win the game.

**Power Ups/Items**

These power ups can be obtained by shooting a bullet towards the icon.

K:\Super Pong\item1.JPG = Mushroom

Obtaining a mushroom will make your paddle grow in size. Keep in mind that this would also make your paddle more vulnerable to bullets.

K:\Super Pong\item2.JPG = Attack Speed Bonus

Obtaining this power up will make you be able to shoot bullets faster. This is a key power up against the harder computers.

K:\Super Pong\item3.JPG = Duplication

This will give you a mini black paddle that goes up and down and defends on its own. It is very useful for cutting corners to shoot and stun the enemy without losing track of the ball.